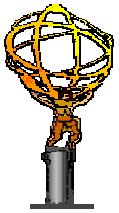


The ATLAS High Level Trigger System

Reiner Hauser
Michigan State University

Overview

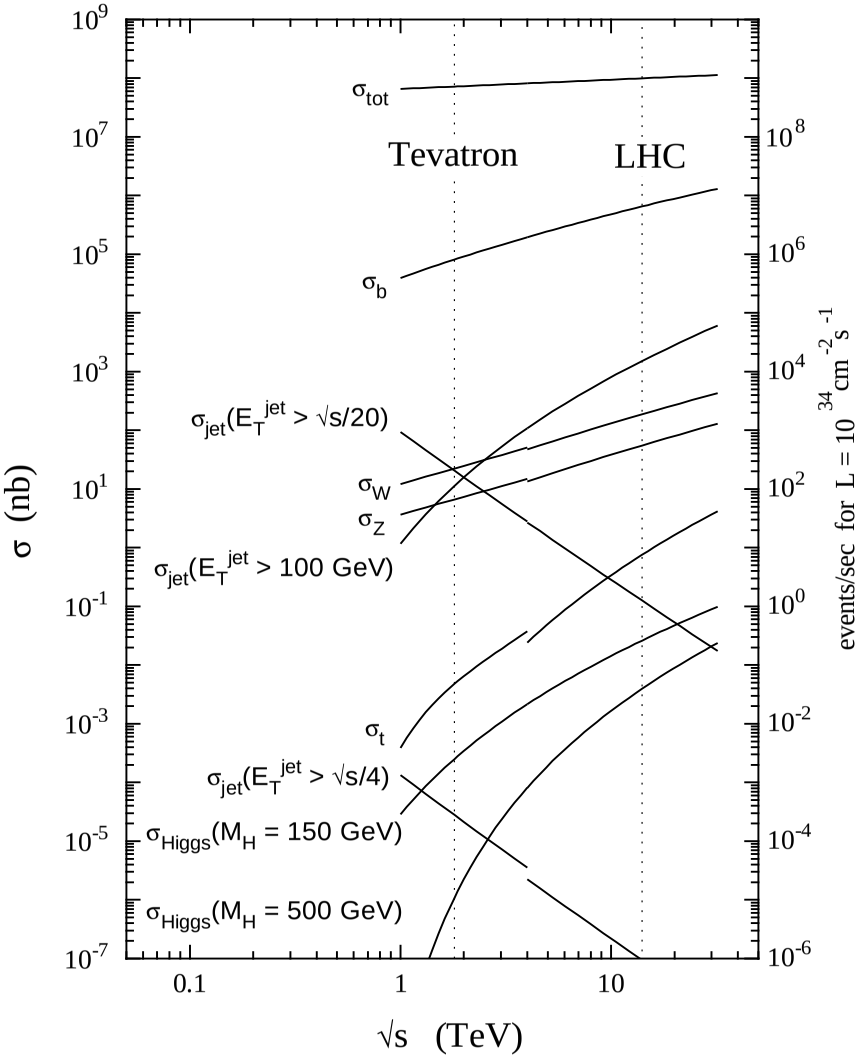
- The ATLAS Trigger System
  - Level 1 Trigger
    - Menus, Rates
  - High Level Trigger
    - Architecture
    - Level 2 Trigger
    - Eventfilter
    - Menus, Rates
    - HLT Selection Software
    - HLT Performance Examples
- Summary

Overall Trigger Strategy

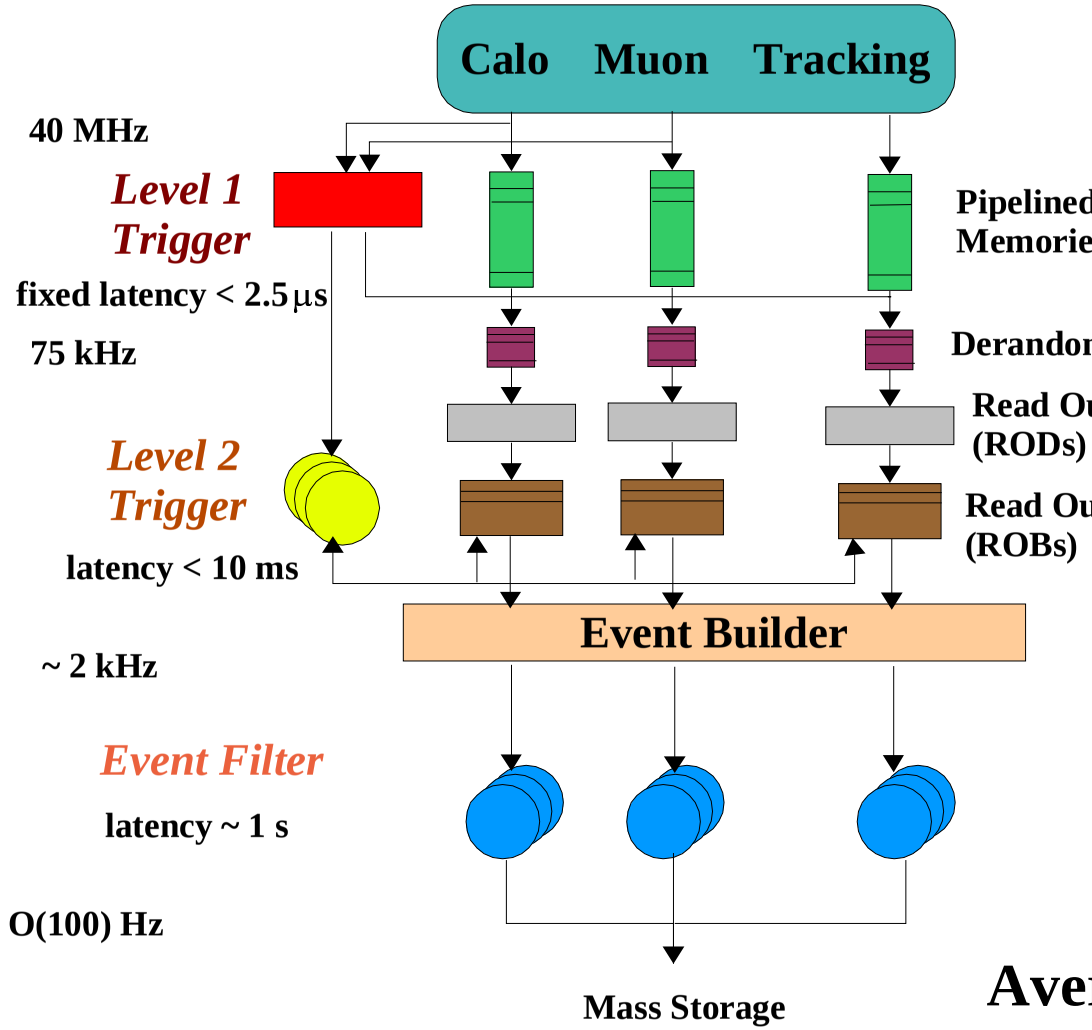
- **Mostly inclusive high p_T trigger selections with relatively low-p_T thresholds for fundamental objects (e.g leptons)**
  - **Cover all topologies expected from new physics.**
  - **Be sensitive to presently unknown new physics**
  - **Avoid biases from exclusive selections and/or topological criteria.**
  - **Ensure safe discovery overlap with Tevatron Run 2**
  - **Keep margin to refine/optimize selections offline with more powerful analyses and relax cuts for checks of systematics**
  - **Keep safety margin against uncertainties (e.g. QCD cross-sections)**

The Challenge

- **Bunch crossing rate of 40 MHz**
- **Design luminosity of $10^{34}cm^{-2}s^{-2}$**
  - **~ 23 interactions per crossing.**
  - **~10^{9} interactions per second.**
- **Store to tape about O(100) Hz.**
  - **contains mostly physics signals,**
  - **vs. offline resources (storage media, reconstruction, reprocessing)**
  - **challenge: small signals**
    - **e.g. H -> $\gamma\gamma$ (m_H ~ 120 GeV) rate is ~10^{-13} of LHC interaction rate.**
- **Trigger must be efficient, flexible and robust.**



Trigger System Overview



Level 1: coarse granularity calorimeter and muon trigger stations only

Level 2: full granularity data from all detectors; Regions of Interest (ROI) from Level 1 to reduce data access to ROBs (~2 % of full event)

Eventfilter: access to full event data. Refine LVL2 selection; event classification; monitoring, best available alignment and calibration data;

Average event size: ~1.5 MByte

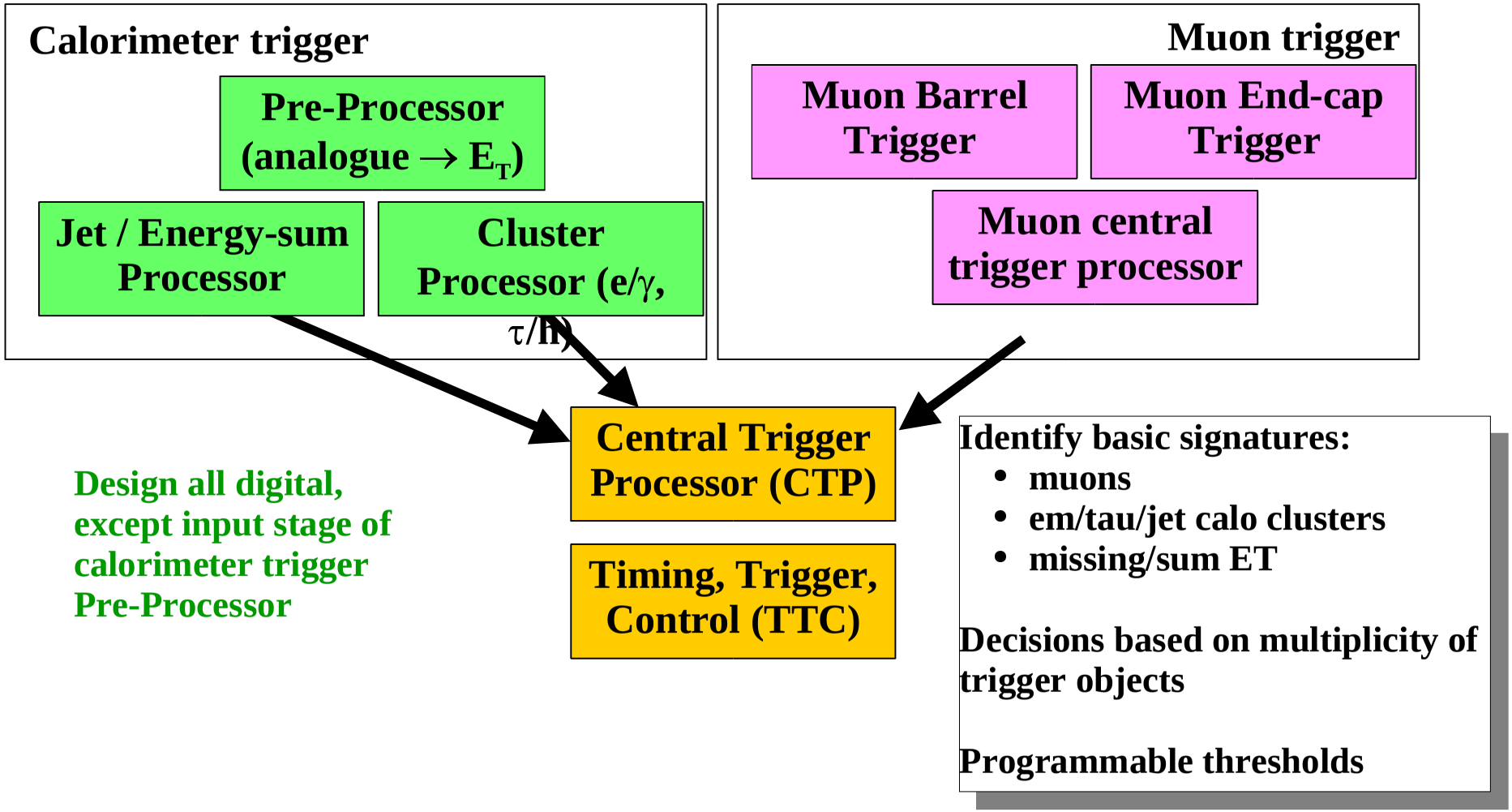
Examples of Physics Signatures

Objects	Examples of Physics Coverage	Nomenclature
Electron	Higgs (SM, MSSM), new gauge bosons, extra dimensions, SUSY, W, top	e25i, 2e15i
Photon	Higgs (SM, MSSM), extra dimensions, SUSY	γ60i, 2γ20i
Muon	Higgs (SM, MSSM), new gauge bosons, extra dimensions, SUSY, W, top	μ20i, 2μ10
Jet	SUSY, compositeness, resonances	j360, 3j150,4j100
Jet + missing ET	SUSY, leptoquarks	j60 + xE60
Tau + missing ET	Extended Higgs models (e.g. MSSM), SUSY	τ30 + xE40

Level 1 Trigger

~7000 calorimeter trigger towers
(analogue sum on detectors)

O(1M) RPC/TGC channels

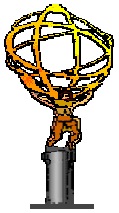


Design all digital, except input stage of calorimeter trigger Pre-Processor

Identify basic signatures:
- muons
- em/tau/jet calo clusters
- missing/sum ET

Decisions based on multiplicity of trigger objects

Programmable thresholds



L1 Menu and Rates

Selection	High-p_T Thresholds	2×10^{33} cm^{-2}s^{-1}	10^{34} cm^{-2}s^{-1}
MU20	(20)	0.8	4.0
2MU6		0.2	1.0
EM25I	(30)	12.0	22.0
2EM15I	(20)	4.0	5.0
J200	(290)	0.2	0.2
3J90	(130)	0.2	0.2
4J65	(90)	0.2	0.2
J60 + xE60	(100+100)	0.4	0.5
TAU25 + xE30	(60+60)	2.0	1.0
MU10 + EM15I		0.1	0.4
Others (pre-scales, calibration, ?)		5.0	5.0
Total		~ 25	~ 40

Minimal trigger menu for 2×10^{33}, can be extended if resources available

Thresholds in GeV, rates in kHz, no safety factor included

High Level Trigger Overview

- Use simple inclusive high-p_T signatures.
  - Can do exclusive signatures in HLT if necessary.
- Level 2
  - Use seeding (ROIs) to reduce data access and processing time.
  - Reconstruct physics objects in stages by a sequence of algorithms requesting data as needed.
  - Reject early without executing the rest of the algorithms if not necessary.
  - Specialized Level 2 algorithms
- Event Filter based on offline reconstruction code.
  - Full event in memory
  - Refine Level 2
  - Event classification
  - Monitoring
- Common framework compatible with offline
  - Develop/Debug in offline environment
  - Flexible boundary between Level 2 and Event Filter.

HLT Menus

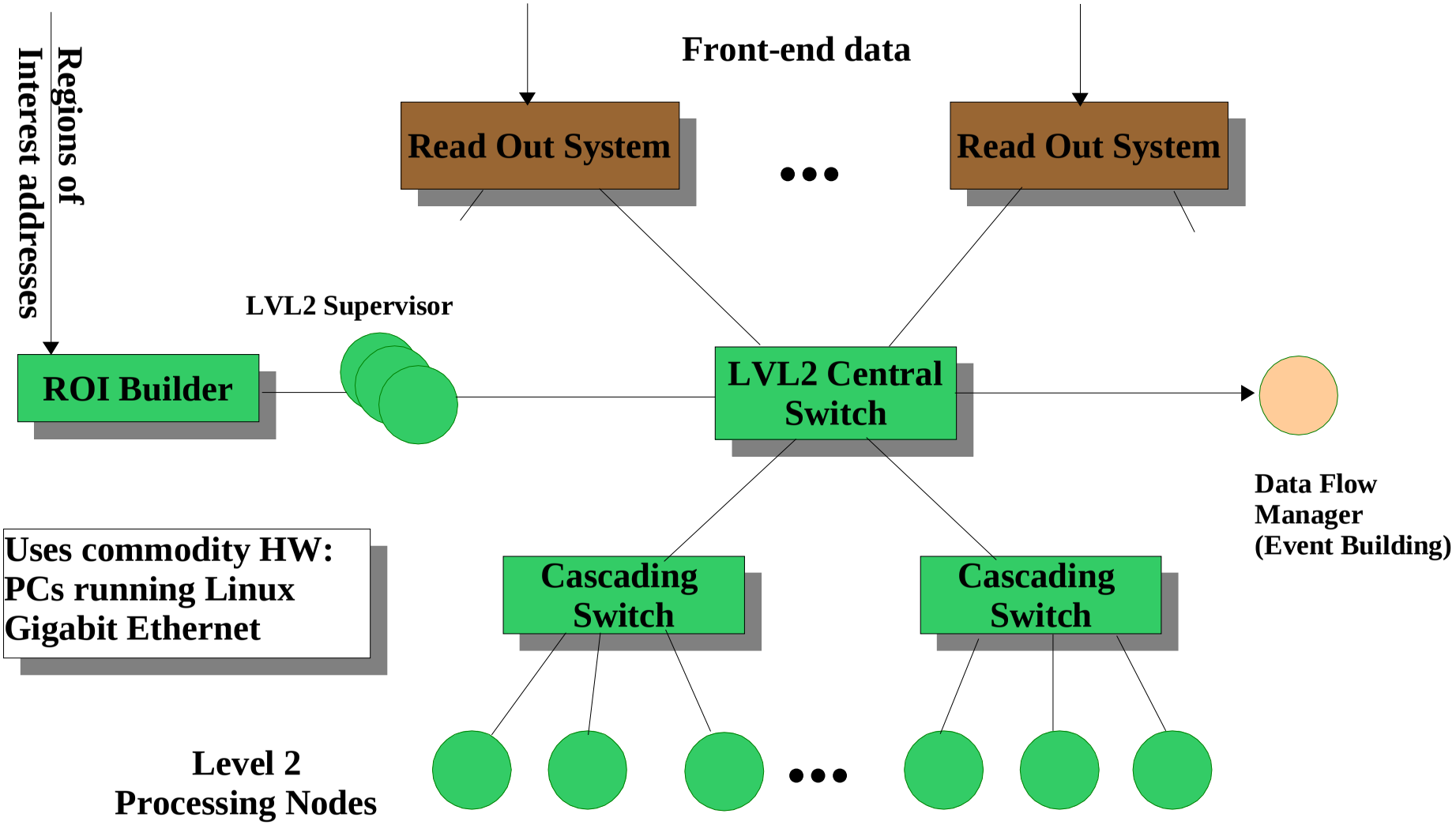
Selection	2×10^{33} cm^{-2}s^{-1}	10^{34} cm^{-2}s^{-1}
Electron	e25i, 2e15i	e30i, 2e20i
Photon	γ60i, 2γ20i	γ60i, 2γ20i
Muon	μ20i, 2μ10	μ20i, 2μ10
Jets	j400, 3j165, 4j110	j590, 3j260, 4j150
Jet & E_T^{miss}	j70 + xE70	j100 + xE100
tau & E_T^{miss}	τ35 + xE45	τ60 + xE60
Muon & electron	μ10 + e15i	μ10 + e15i
b-physics	2μ6 with $m_B/m_{J/\psi}$	2μ6 with m_B

- **Concurrent optimization of**
  - **Physics performance (signal efficiency, background rejection)**
  - **System performance (CPU execution time, data volume)**
    - **Rate x data size => bandwidth and/or storage size**

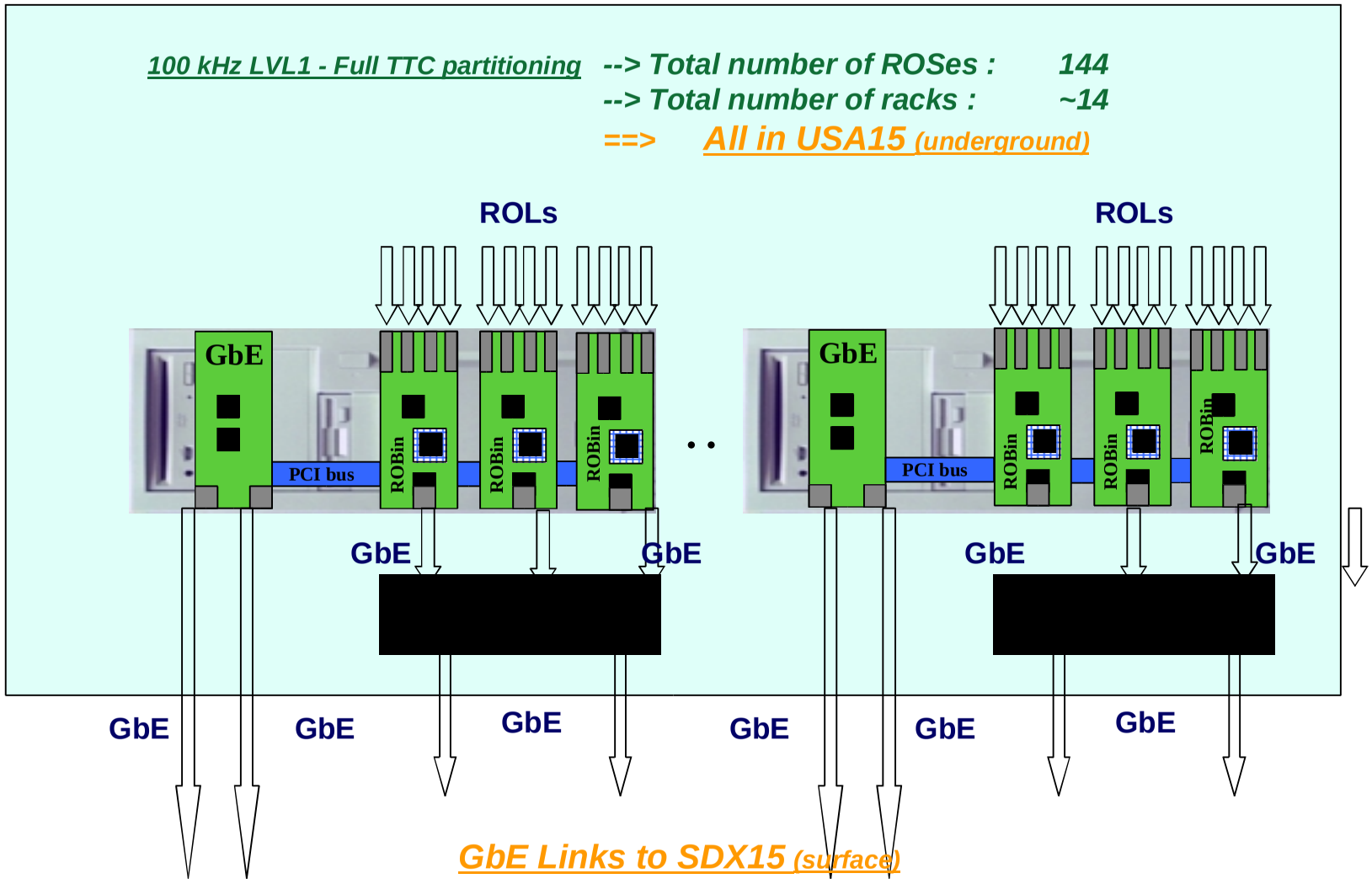
Remark on Trigger Menu

- **HLT menus and rates reflect deferrals in ATLAS Trigger/DAQ**
  - **Keeps most of high pT physics and discovery potential intact.**
  - **B physics restricted mostly to final states including di-muons**
    - **Investigations on applying ROI concepts to other B physics channels (e.g. hadronic decays).**
    - **Challenge: much lower p_T than for inclusive trigger**
  - **Staged installation and commissioning of large parts of Level 2 and Event Filter farms/networks.**
    - **Design allows this in a straightforward way.**

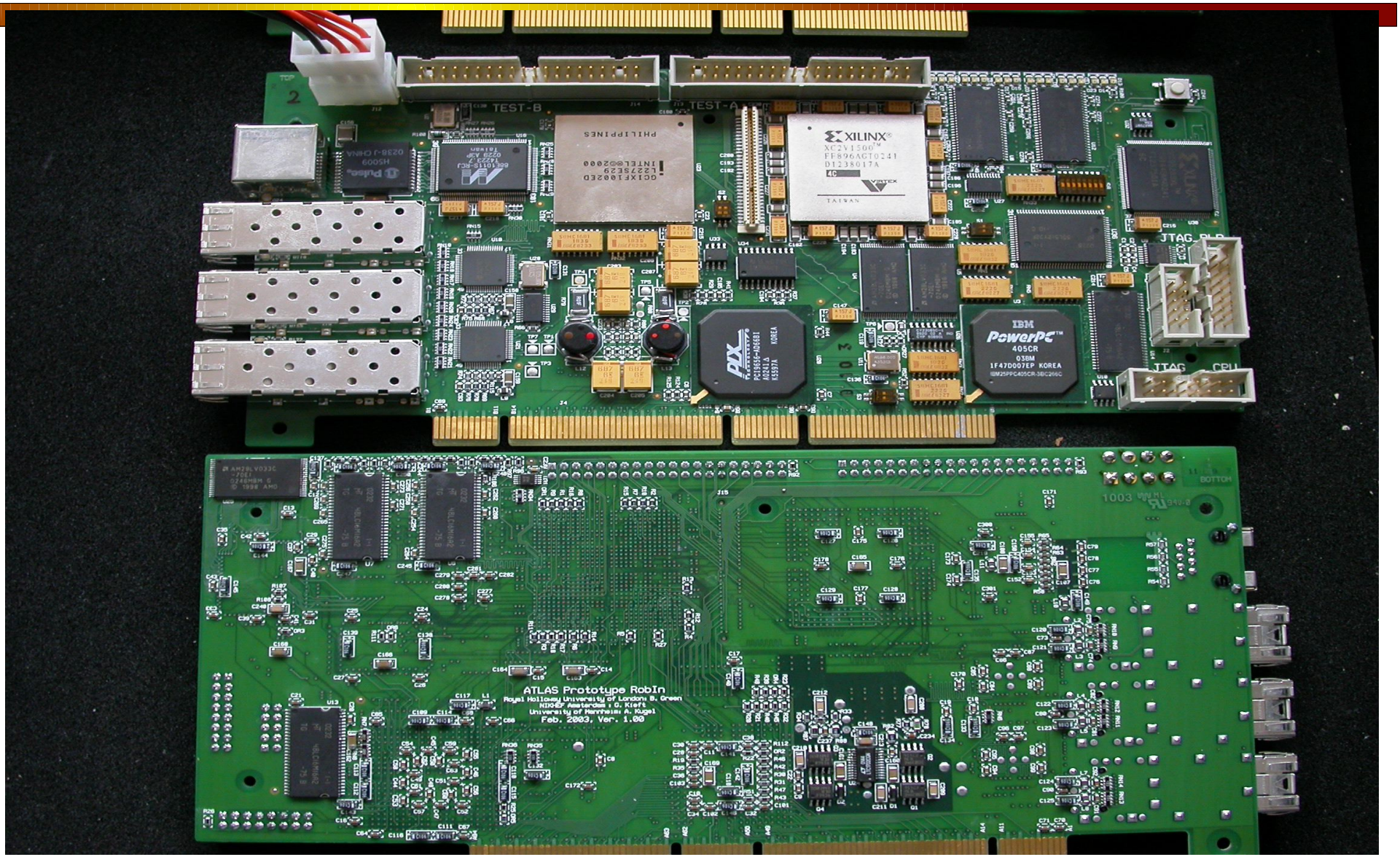
The Level 2 Trigger System



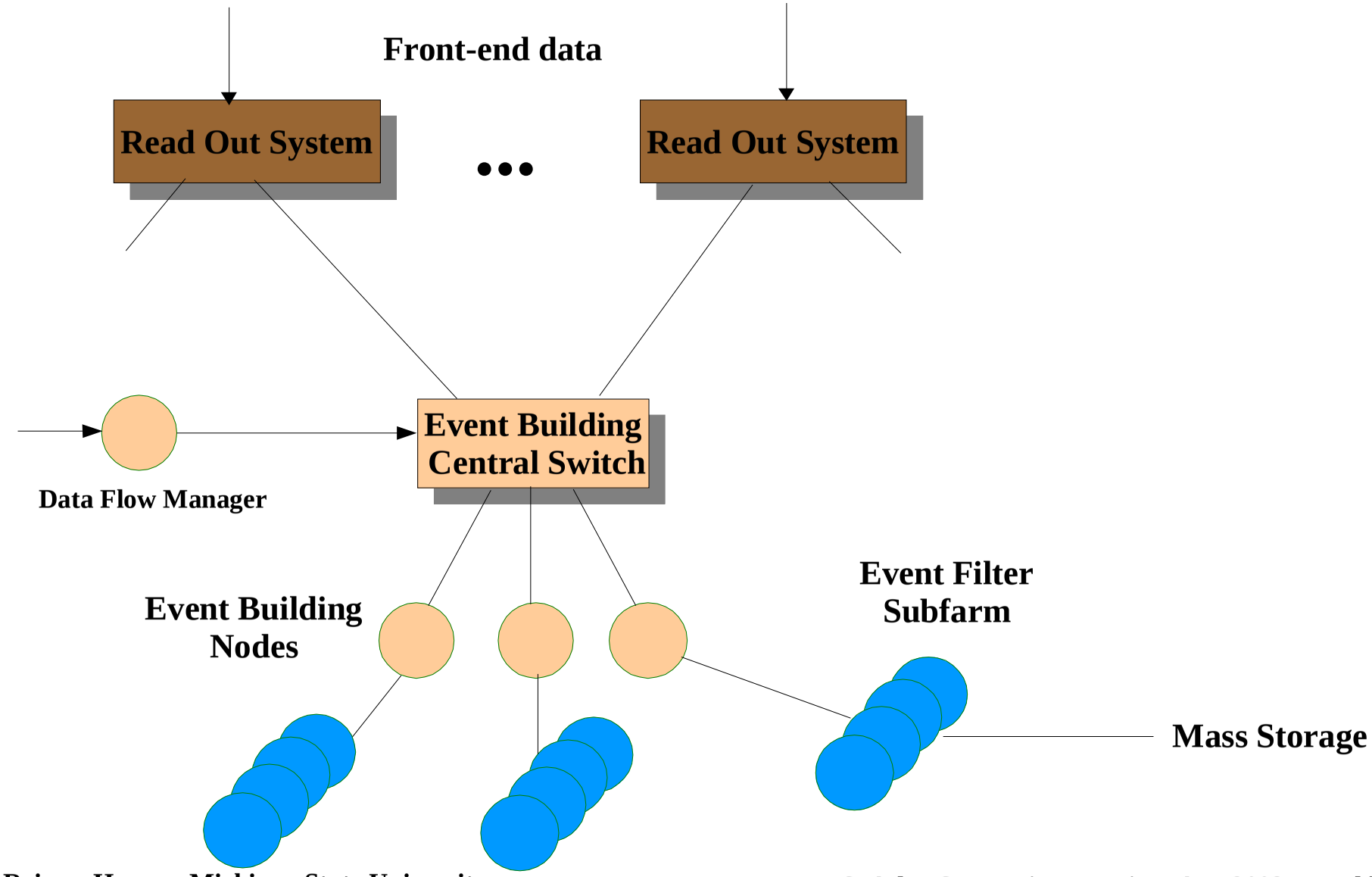
Final Read Out System



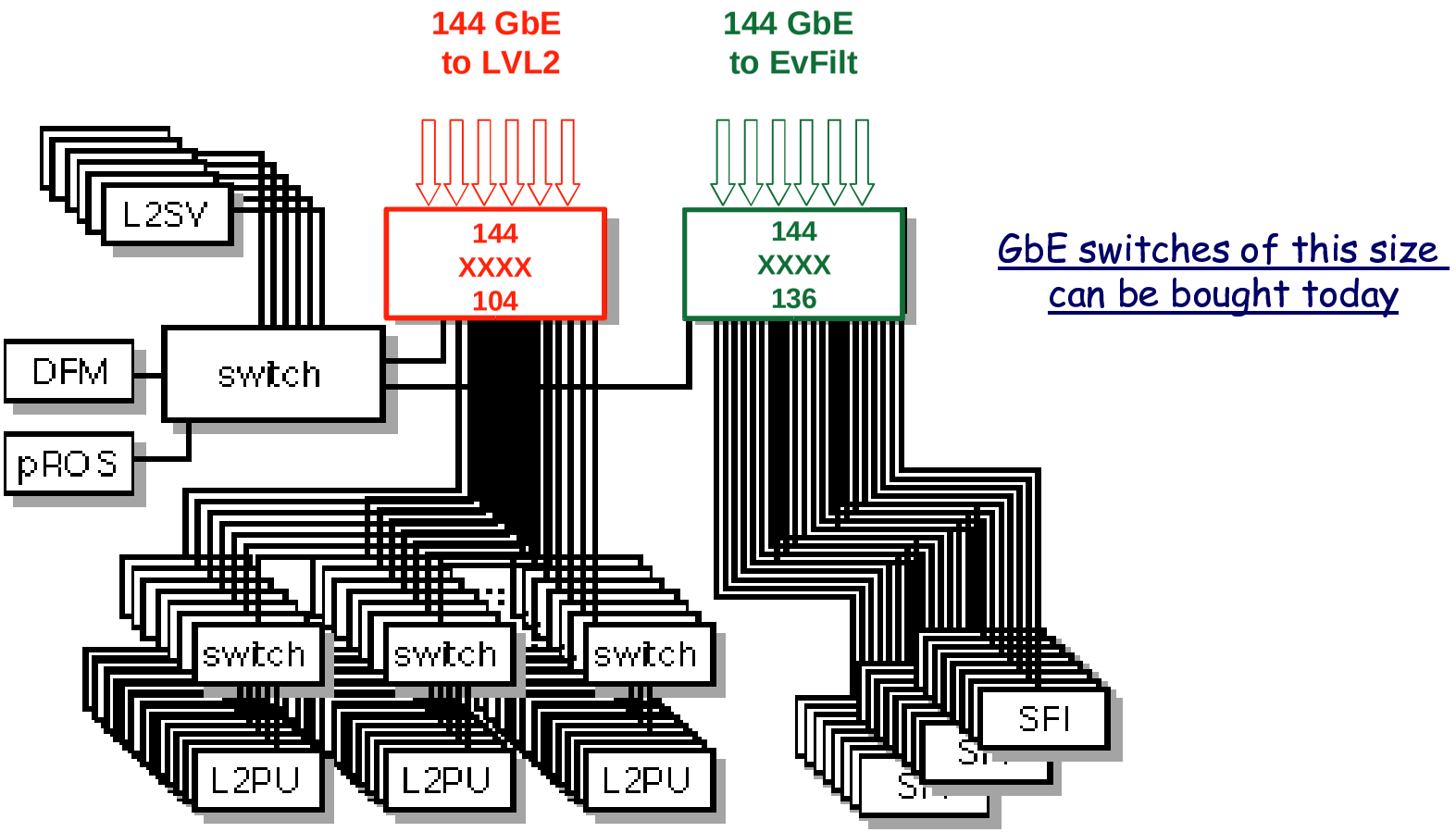
ROB Prototype



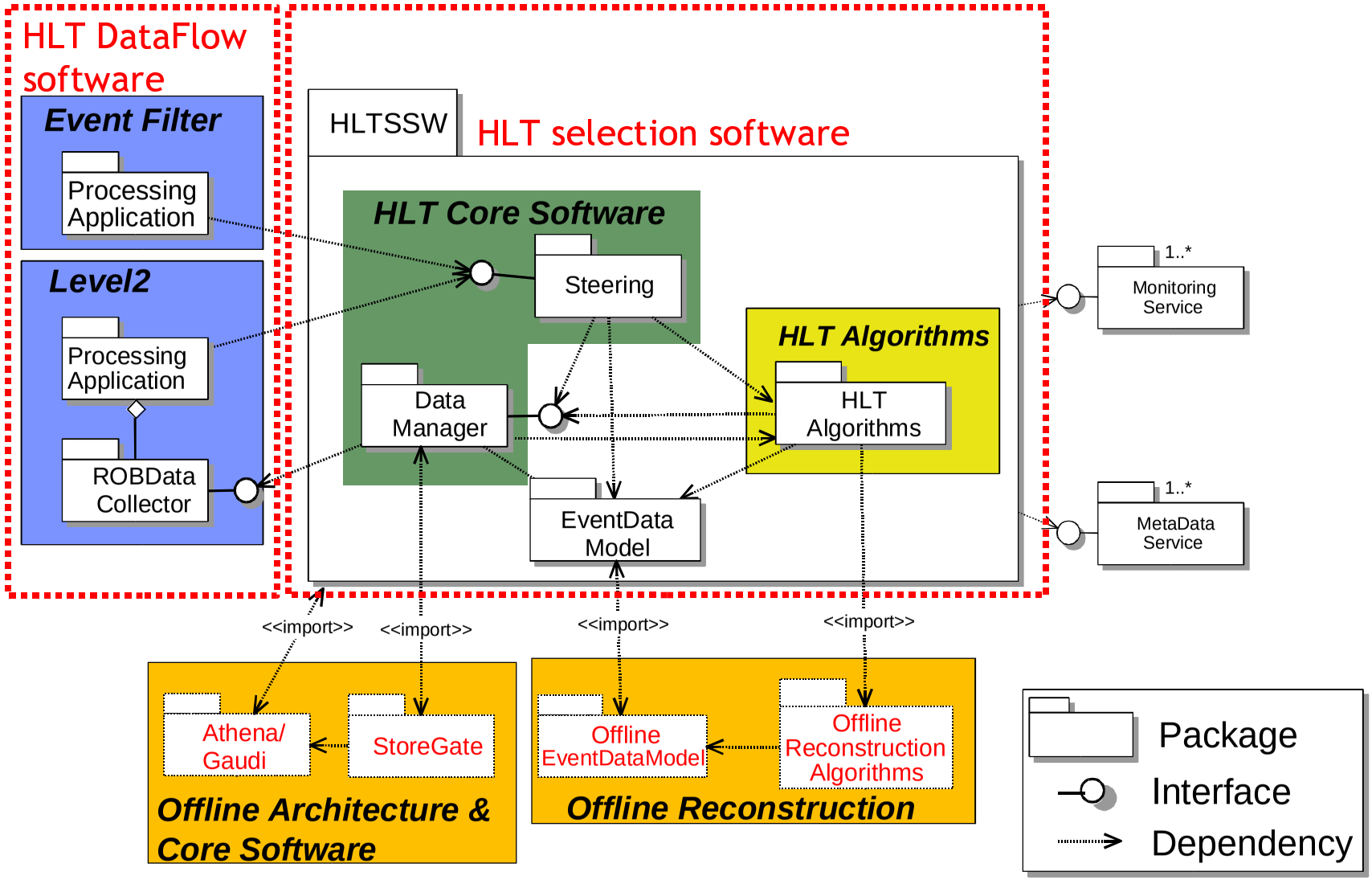
Event Building and Event Filter

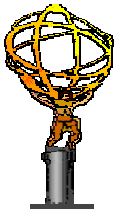


Everything together...



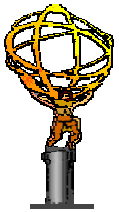
HLT and External Dependencies





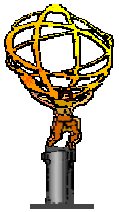
Data Formats

- Raw byte stream
  - hierarchical, follows front-end layout
    - Event -> ROS -> ROB -> ROD
    - Overall structure defined by event_format library
    - Internals of data format defined by detector groups
  - EventStorage package reads/writes files with bytestreams
- Raw Data Objects (RDO)
  - uncalibrated raw data converted into an object representing a set of read-out channels (''Digits'')
  - can be made persistent
  - converters to/from byte stream exists and can be used both in the online and offline world.
- Reconstruction Input Objects (RIO)
  - what the algorithms interact with
  - detector dependent



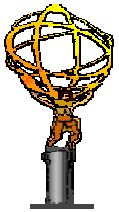
Data Formats (2)

- **Reconstruction Input Objects (RIO)**
  - **what the algorithms interact with**
  - **detector dependent**
  - **Examples**
    - **SCT/Pixel: clusters**
    - **Tile/LAr: calibrated calorimeter cells (CaloCell)**
    - **Muon: follows RDO (e.g. for MDTs)**
      - **but RPC RIO: collection of RPC strips that fired.**



Algorithms

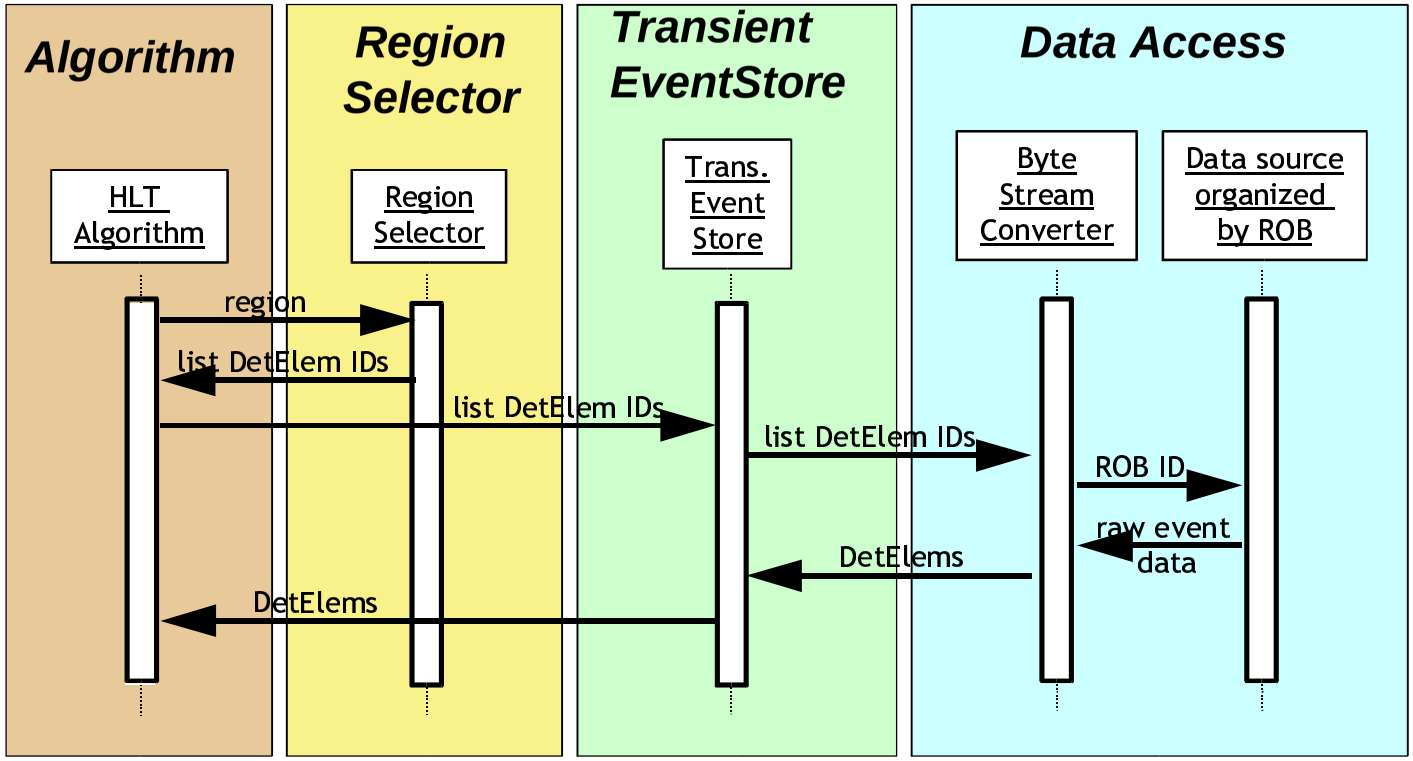
- **Algorithms**
  - **Overall Strategy**
    - **code should run in offline and online without changes !**
    - **=> define interfaces for data access and common services**
    - **Use of Gaudi framework in online code**
  - **Event Selection Process**
    - **menu driven**
    - **seeded by RoI (only objects found by LVL1 are considered)**
    - **selective data access (RegionSelector)**
    - **sequential processing (feature extraction + hypothesis)**
      - **Physics quantities are calculated and refined in multiple steps**
      - **After each step candidate objects are evaluated against the trigger menu.**
      - **Candidates and trigger menu items may be removed in each step. Reject if no more left...**
      - **Accept if there are still menu items after the last step.**



Algorithms (2)

- LVL2
  - Multithreaded
  - More than one event is handled at any given time.
  - Hides network access latency (about 180 μs)
  - Requires code that is multi-thread safe
    - OO style programs are a good start, but not if they access global variables, lookup tables, singletons (= global variables)
- EF
  - Each Processing Task (PT) is a single process
  - I/O task is completely separate
  - PT accesses full event via shared memory: less restrictive than LVL2
  - PT includes monitoring task in addition to trigger algorithms.

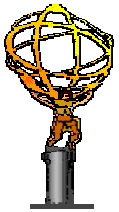
From Region of Interest to Data



In the case of Event Filter, the full event is available in memory.
In the case of Level 2, the data is read from the Read Out Buffers via the network.

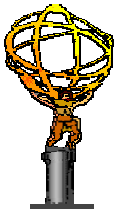
Example Algorithms

- **IDSCAN**
  - **LVL2 track reconstruction**
  - **SpacePoints in SCT/Pixel -> Z finder, Hit filter, Group Cleaner, Track Fitter -> Tracks with associated SpacePoints**
- **SiTrack**
- **TRTLUT**
  - **LVL2 track reconstruction in TRT**
  - **Histogram based track finding, local maximum finding, track splitting, track fitting**
- **TRTKalman**
  - **based on xKalman++, but uses only histogram based track search plus least-square fits**
- **T2Calo**
  - **LVL2 calorimeter clustering algorithm**
    - **start with second EM sampling to confirm LVL1 decsision before looking at other sampling layers => reduced I/O**



Example Algorithms (3)

- muFast
  - Standalone LVL2 track reconstruction for Muon Spectrometer
  - Uses both RPC and MDT
- muComb
  - Combines muFast and Inner Detector information
  - powerful rejection against pions and Ks which decay in flight
- EventFilter examples:
  - xKalman++
  - iPatRec
  - LArClusterRec
  - egammaRec
  - MOORE



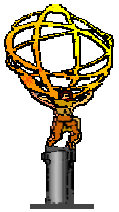
Technicalities

- Different CVS repository than offline:
  - http://atdaq-sw.cern.ch/cgi-bin/viewcvs.cgi
- TDAQ was first user of CMT
  - different policy files
  - mostly converged now (tags etc.)
    - DAQ
      - Modelling, online, DataFlow
    - HLT
      - most algorithms in offline repository !
    - LVL1
      - ctp, muctpi, ttc
    - common: TDAQPolicy

HLT Rates

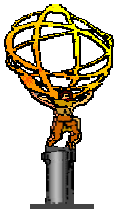
Selection	$2 \times 10^{33}\,cm^{-2}s^{-1}$	Rates (Hz)
Electron	e25i, 2e15i	~40
Photon	γ60i, 2γ20i	~40
Muon	μ20i, 2μ10	~40
Jets	j400, 3j165, 4j110	~25
Jet & E_T^{miss}	j70 + xE70	~20
tau & E_T^{miss}	τ35 + xE45	~5
b-physics	2μ6 with $m_B/m_{J/\psi}$	~10
Others	pre-scales, calibration,	~20
Total		~200

Mostly physics signal, some thresholds already rather large (j70 + xE70)



Uncertainties

- Physics cross-sections (factor 2-3)
  - Monte Carlo
- Detector simulation
  - Shower simulation packages
  - Fragmentation functions
- Detector noise, misalignment
- Software performance
  - Algorithm execution time
  - Data conversion and preparations

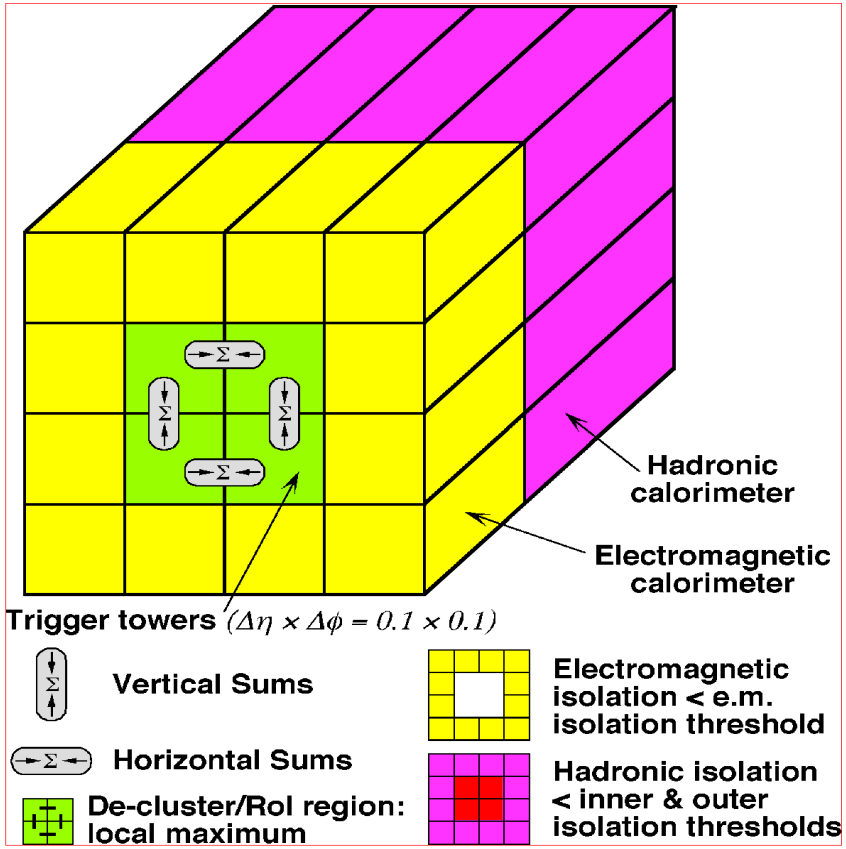


Summary

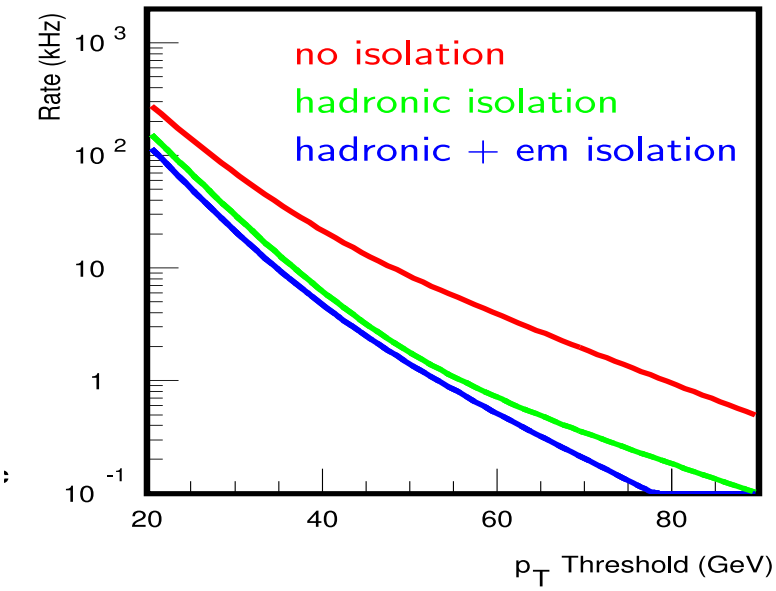
- **ATLAS online selection chain and strategy**
  - **Support the physics program for the full LHC operation**
  - **Initial HLT/DAQ deployment for peak luminosities ~$2*10^{33}$ $cm^{-2}s^{-1}$**
- **Inclusive high p_T selection covering the physics program**
  - **Discovery and precision measurements**
  - **Flexibility to handle the unexpected**
- **Exploit the features of the HLT/DAQ design**
  - **LVL2: fast and early rejection, EF: refine selection**
  - **Flexible boundary between the two**
  - **Concurrent optimization of physics and system performance**

Level 1 EM Trigger

Electron/photon Algorithm



Tau/hadron algorithm adds 1x2/2x1 e.m. clusters to 2x2 inner hadronic region. Isolation uses e.m. and outer hadronic 'rings'.

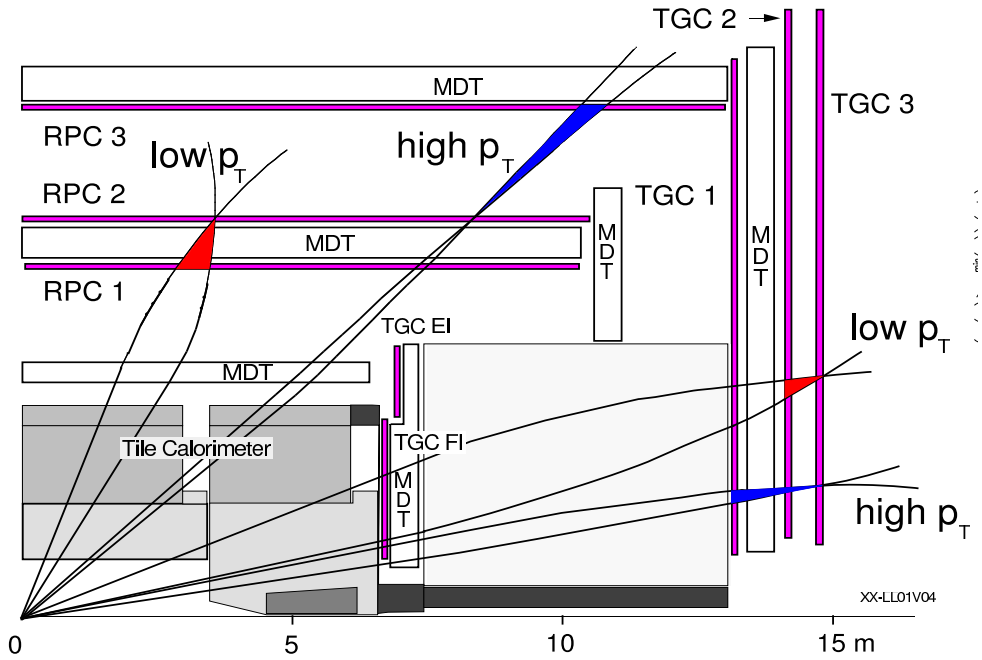


Inclusive EM trigger rate vs. p_T at 10^{34} $cm^{-2}s^{-1}$

To throttle rate: increase E_T thresholds.

Isolation criteria reduce rate by up to one order of magnitude.

Level 1 Muon Trigger



- RPC in barrel regions
- TGC in endcap regions

- Low p_T :
  - Require hits in 3 out of 4 layers in inner two stations.
- High p_T :
  - Require hits in 3 out of 4 layers in inner two stations.
  - Require hits in 1 out of 2 layers of the outer station (2 out of 3 in the endcaps)

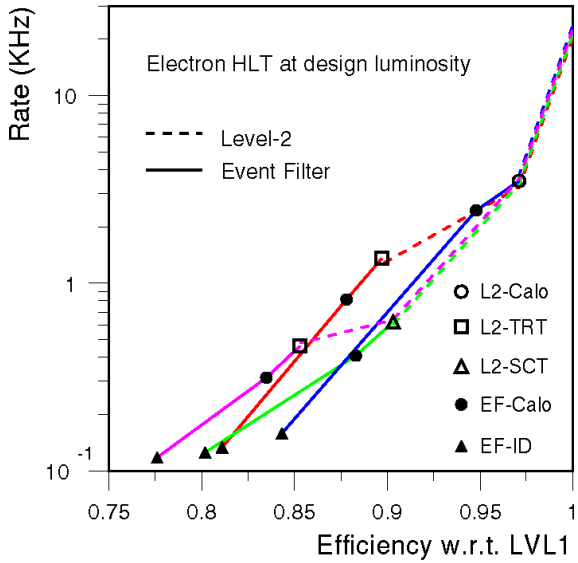
The trigger logic is almost fully programmable; this flexibility will allow to optimize carefully the signal trigger efficiency vs the background rejection.

Example: HLT Electron Trigger

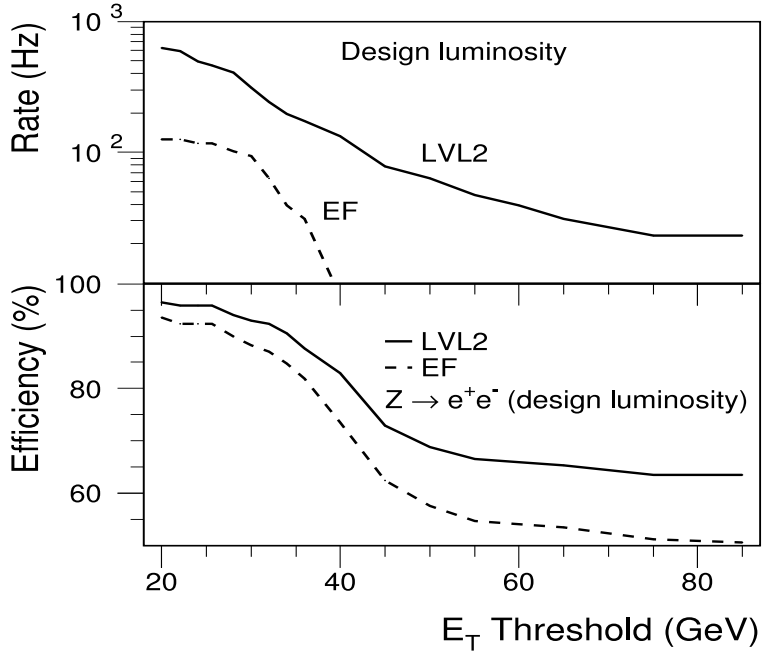
- Example selection path:
  - Level 2
    - LVL1 EM ROIs
    - identify e/γ clusters by calorimeter E_T and shower shape
    - electron: search for inner detector track in region, match cluster
    - improve electron identification with transition radiation
  - Event Filter
    - shower shape analysis from calorimeter
    - electron: track search and match
    - photon: possible conversion recovery
    - bremsstrahlung recovery for electrons

Different rate reduction paths:

- optimize order for fast rejection
- flexible boundary between LVL2/EF
- optimize both physics performance and system performance together



HLT Electron Trigger (2)



At high luminosity, rate reduced from 21.7 kHz (LVL1) to 114 Hz (HLT).

Composition of accepted events:

40% W -> eν

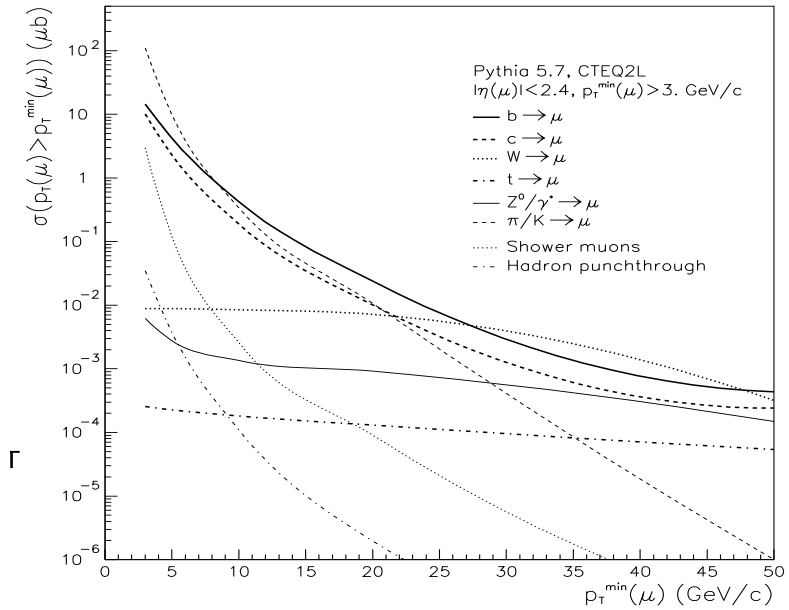
13% b, c -> eν

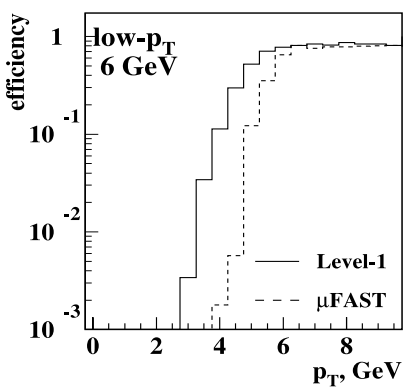
47% fakes and conversions

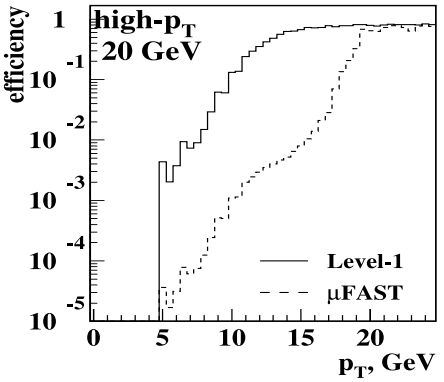
- **Example algorithm performance**
  - **Extrapolated to 2006**
    - **LVL2 Calorimeter: ~ 0.03 ms**
    - **LVL2 Tracking: ~ 1 ms**
    - **EF calorimeter: ~ 50 ms**
    - **EF tracking: ~ 1 s**
      - **Room for further improvement**
  - **These numbers do not include:**
    - **Data Access Time**
      - **Network access in case of Level 2**
    - **Data Preparation Time**
      - **Conversion of front-end data into format suitable for algorithm**
  - **Studies are ongoing to quantify these numbers**
    - **Can be as large or larger than algorithm times.**

Example HLT Muon Trigger

- High rate of low-p_T muons accepted by Level 1: π, K decaying in flight
- Confirm L1 muon and reject fakes
- Uses MDT in addition to RPC
- p_T resolution
  - 5.5 % at low p_T, 4 % at high p_T
- $\varepsilon \sim 90$ % above trigger threshold
- Reduces L1 rate by a factor of
  - ~ 2 at low p_T ,~ 10 at high p_T



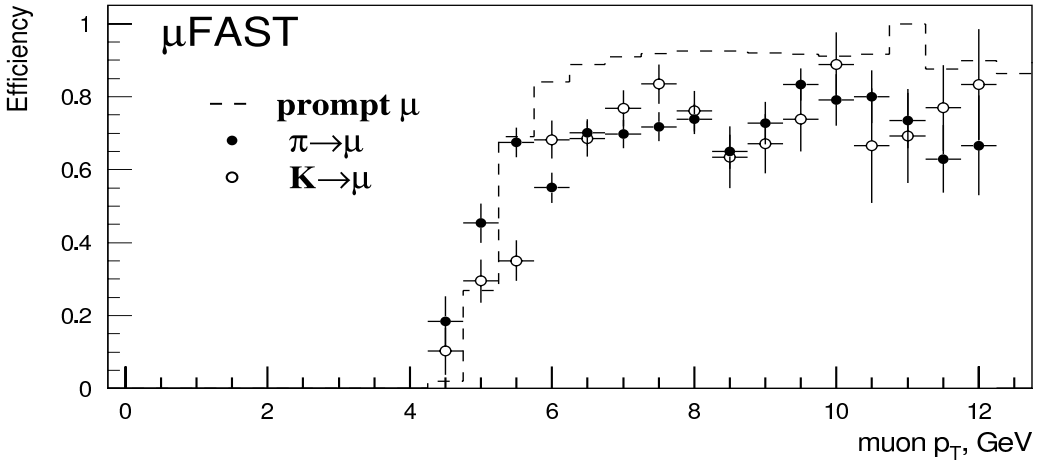
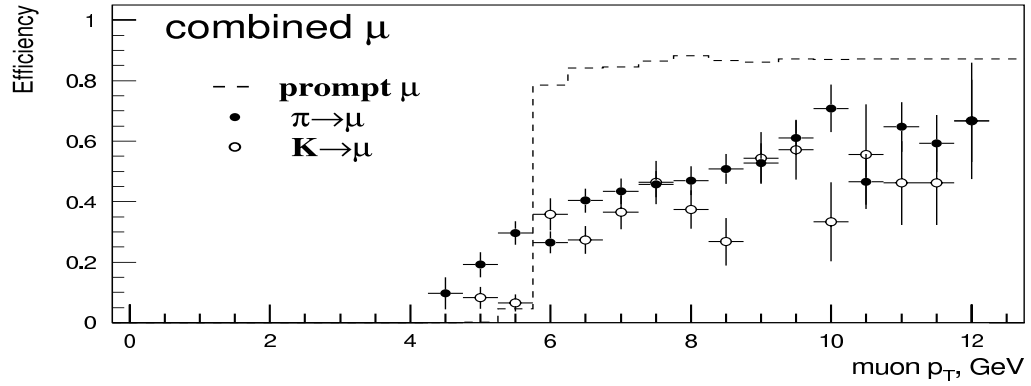




HLT Muon Trigger (2)

- Combine LVL2 muon with Precision Tracker info.
- Rejection of non-prompt muons from π and K decays
  - Makes use of different p_T for K in Inner Detector and Muon Det.
- Factor 3 vs. muon algorithm alone

Trigger rate in kHz at low-p_T		
Contribution	Muon	combined
K/π decays	3.13	0.98
b decays	0.97	0.73
c decays	0.51	0.37
total	4.62	2.08

for barrel region $|\eta| < 1$

Further improvements:
Isolation in calorimeter to reject b and c's.